

# Grant Swalwell

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## Links

### Personal Site

[sval.io](http://sval.io)

### Github

[github.com/uly-io](https://github.com/uly-io)

## Skills

### Languages

C  
C#  
C++  
Python  
Java  
Javascript  
HTML  
CSS  
SQL  
R

### Technologies

Git  
Node.js  
.Net  
Unix  
React  
Vue  
Webpack  
SQL Server  
MSSql  
Azure  
Anaconda  
Tensorflow  
CUDA  
Elasticsearch  
Docker

## Work Experience

### Webmaster / Systems Integration Coordinator

Moore Norman Technology Center, August 2024 - Ongoing

- Responsible for design and implementation of a new employee intranet and integration of 3rd party systems.
- Developed the infrastructure and processes for an in house development environment using existing resources.

### Programming Teacher

CodeWizardsHQ, September 2023 - June 2024

- Instructed kids K-12 in a variety of programming topics.

### Junior Web Developer

Oklahoma Lottery Commission, July 2021 - July 2022

- Implemented a front end redesign of agency website ( [lottery.ok.gov](http://lottery.ok.gov)) under senior supervision, requiring a custom webpack/vue architecture to intermesh with a legacy .Net MVC 5 codebase.
- Designed and implemented an agency content delivery network and custom content management system via Vue/TinyMCE.
- Maintained legacy agency website and internal applications.

### Software Development Intern

Deep Fork Technology, Sep 2020 - Feb 2021

- Worked with Deepfork's first in-house development team on local per-client projects in a variety of roles from IT to DBA.

## Education

### Computer Science

University of Oklahoma, May 2018 - May 2021

### Engineering Mathematics

Oklahoma City Community College, June 2013 - August 2016